

Play a doubles match with the neighbors without paying a guest fee. No scheduling court time and no overpriced iced tea after your match. It's your club now. Just remind your neighbors that it's BYOBB -- bring your own ball boys.

Game Rules

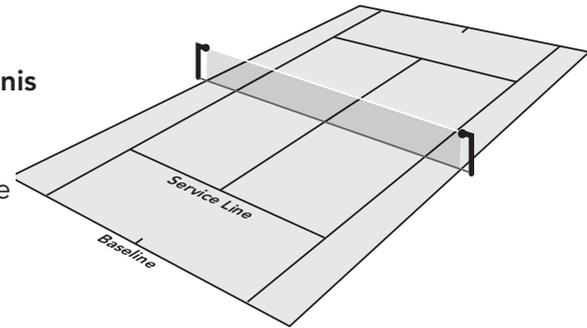
Short Court, QuickStart Tennis or Under 10 Tennis

Ball: Our specially designed low-compression tennis ball is the "key" to the game. The ball is especially engineered to absorb energy on our surface.

Racket: Sport Court[®] racket or standard tennis racket.

Court Size: The United States Tennis Association has designated 36' x 18', 60' x 27' and 78' x 36' as standardized court sizes. However, you can have fun on any size court.

Net: 36" high on ends, pulled taut.



Service: Overhead serve & the ball must land in service area.

Scoring: Same as tennis; points scored when a side commits a fault.

No Points = Love

1st Point = 15

2nd Point = 30

3rd Point = 40

4th Point = Game

Game: Must be won by a margin of at least two points. A tie at 40-40 is called a "deuce".

A 40-30 score is an advantage to the server or "AD IN". A 30-40 score is an advantage to the person receiving serve or "AD OUT".

Set: The first side to win six games by a margin of two games wins the set. A tie breaker is played at 6-6.

Tie Breakers: A tie breaker should be used when the score is tied 6-6

Match: The first side to win two sets wins the match.



Faults:

- Hitting the ball out of bounds (the boundary line is in).
- Stepping across base line before hitting the serve.
- Not allowing the serve to bounce before returning the serve.
- Letting the ball hit the ground twice before shot is returned.
- Any shot not crossing the net.
- Hitting the ball more than once before it has crossed the net.
- Being hit by, or touching the ball with anything but the racquet.

Triples Tennis

Yes, this really does mean 3 players a side. You'll find there is plenty of room on court for everyone. It's a game where you can really cover all of the court, but your opponents have 3 players too. The key difference between this and regular tennis (aside from the additional players) is that one member of the receiving side receives serve for an entire game, both in the deuce and ad courts.

A round robin format works well for organizing a triples event. Each match consists of 6 games, plus a tiebreaker if the score is 3-3. Play all 6 games, regardless of the score (e.g. 4-2, 5-1, 6-0 are all possible scores) as this keeps matches on court for about the same time and can be useful if a count-back is required.

Each player serves one game. The games are no-ad scoring. As already stated, one member of the receiving team receives serve for an entire game. The other players can stand anywhere.



The strongest player on each team must serve, and receive, against the strongest player on the opposing team. Similarly the 2nd and 3rd ranked players in each team will serve and receive against each other. This is important as it makes for a fair contest.

Tiebreakers shall be used when the score is tied 3-3 in a set.

- 1.** The first team to 7 points, providing they are leading by 2, shall be the winner. The numerical scoring will continue until the margin of victory is 2.
- 2.** The player whose turn it is to serve shall serve the first point. The next player will serve points 2 and 3 starting from the left court. Serves shall continue in this manner.
- 3.** Players shall change ends after each six points and at the end of the tie-break game before the tie-break begins

Keep teams the same throughout the event as great camaraderie soon develops and also because it takes a little while for teams to sort out strategy.

