

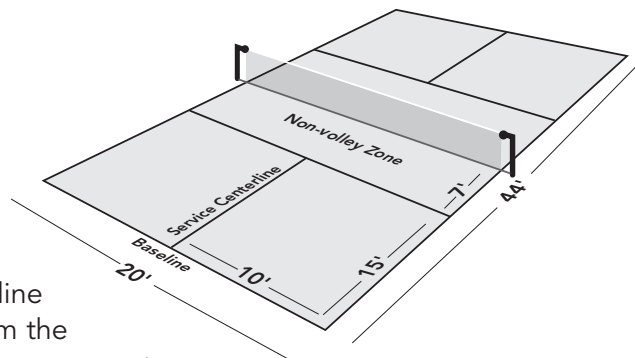
The only game we know with pickle in the name. In case you're wondering, the inventor of this game had a family dog named Pickles who would chase after the errant balls and then hide in the bushes, thus "Pickle's ball" was later shortened to the namesake of Pickle Ball®. This fast-paced version of tennis will get your kids or your friends or your friend's kids really running.

Game Rules

Ball: A baseball-size plastic wiffle ball.

Paddle: A Pickle Ball® Sport Court® paddle.

Court: At least a 20' x 44' size court



The server must serve from the right side behind the base line whenever the score is zero or an even number. Serve is from the left side whenever the server's score is an odd number. The serve must clear the neutral zone and land in the diagonally opposite service area.

In singles, the player serving continues to serve until service is lost.

Only one try per serve is allowed and the serve must be underhand, below the waist. On serve, the ball may be hit “out of hand” or bounced and hit. A serve touching the net and landing in the proper serve area is to be replayed. If the serve touches the net and lands in the neutral zone, serve is not replayed. With loss of service, ball goes to the other side.

One Bounce Rule: Each side must allow the ball to bounce once (service and return of service), and then it can be played in the air or on the bounce.

In doubles, players retain their same position on the court at all times, only the ball changes hands. When serving side’s score is an even number, the ball is served from the right hand court by the player on that side. When serving side’s score is an odd number, the ball is served by the player in the left court. Remember the players do not alternate sides, only the ball changes sides each time a point is scored.

After each game, players must switch positions, alternately one team at a time. After four games, the teams switch sides of court.

Scoring: Points are only scored by serving side.

Game: Played to 11 but must be won by a margin of at least 2 points.

Set: The first side to win 3 games.

Match: The first side to win 2 sets wins the match.

Neutral In Pickle Ball[®], you should identify a 'non-volley zone' (usually 7' on either side of the net) utilizing Sport Court[®] custom paint marks. No player is allowed to enter this zone at any time except to return a shot after it has bounced in this zone. No ball may be hit on the fly while any part of the body is in the zone.

If the opponent makes a legal return and is still in the non-volley zone, hit the ball right back at him/her since they are not allowed to hit the ball on the fly while any part of the body is within the zone. Any follow-through into the non-volley zone is a fault.

- Faults:**
- Hitting the ball out of bounds (a ball on the boundary line is good).
 - Stepping across the base line before hitting the serve.
 - Not allowing the serve to bounce before returning the serve.
 - Letting the ball hit the ground twice before shot is returned.
 - Any shot not crossing the net.
 - Hitting the ball more than once before it has crossed the net.
 - Being hit by or touching the ball with anything but the racquet.
 - Wandering into the non-volley zone when a ball has not bounced in