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Xbox Game Pass is getting bigger. With more than 100 heavyweight games on the roster and the promises of xCloud integration, it's clear that Microsoft bankers on Game Pass with the upcoming release of the Xbox X Series. It's also a solid tactic, as Game Pass offers daily and date editions of first-party games, as well as 12 third-party bidders. Although you can blindly choose a game of sorts and have a good time, we dug through the library to bring you the best games on Xbox Game Pass. Further reading Action Red Dead Buying 2 After a long run on Game Pass, Rockstar decided to remove The Grand Theft Auto V from service. Luckily, he replaced one of his massive open games with another. Red Dead Redemption 2 is a masterpiece by almost all accounts, and with the amount of content it offers, it's worth the price of a Game Pass subscription only. Set 12 years ahead of the Red Dead Redemption, you play as Arthur Morgan, a thief who is part of the van der Linde gang, which also includes John Marston. After the train theft, Arthur and the gang decide it's time to end the crime and retire. This passage doesn't come without resistance. Read our Red Dead Redemption 2 review The Surge 2 Game Pass has seen its fair share of Souls-like games, although none of them are as good as The Surge 2. The sci-fi on deck 13 on the Dark Souls formula is much more than a B-class experiment that offers excellent combat mechanics, a unique setting and a half-open world. The game takes place in Jericho City, and although it's not fully open at first, you're free to explore in every way you want. Combat is a standard affair for soul-like games, outside of surge 2's limb target system. Instead of hitting the enemy, you can target a certain part of your body that's not being hinged. In addition to off more health, hitting an exposed limb will allow you to cut it off, stealing whatever cyber improvement is attached. Nier: Automata Platinum Games, the same studio for Bayonetta and astral Chain, has a long history of making flashy, over-the-top action games. Nier: Automata is a magnum opus studio. Nier: Automata has the same crazy fight as the previous game studio, Nier: Automata goes a step further with a stunning story, wonderful setting and multiple ends. If the post-apocalyptic world and robotic care are not enough to make you addict, then it will be a struggle. Nier: Automata makes you feel like badass, cutting through robots with ease while your drone fighter subspes you. The battle meetings are comically intense, which makes the game deeply contented at the moment. Read our Nier: Automation review Adventure Plague Tale: Innocence Focus Home Interactive Plague Tale: Innocence Follows the Journey of Amicia and Hugo De Rune, Children of the Royal Kingdom of France in 1349. Every history knows why this year matters: it is the centre of the Bubonic plague in France. After a difficult event at the palace, Amicia and Hugo escape, hunted by the Inquisition. It's not clear why, at least in the introduction, but the murmurs of the surrounding villagers clearly tell the cause: The disease has something to do with Hugo. Gameplay-wise, Plague Tale plays the role of a hinged game. Sneaky mechanics are interesting - especially when certain things are introduced into the mix - but artificial intelligence (AI) falls flat. Still, the game keeps the game in an instant. The story is what stands out here and puts the stakes on each encounter with the Inquisition. Your AI opponents couldn't see the rock flying directly in your face, but with the surrounding narrative, Plague Tale defines the world you want to play in, no matter how desperate it is. Outer Wilds Outer Wilds is a game you really shouldn't know anything about. Fully focused on exploration and discovery, Outer Wilds provides the secret of an open world with the only solution that will continue to look. Even a short synopsis can be considered a spoiler, so stop reading this section if you want to go fresh. Simply put, you play as an astronaut who is a member of the Outer Wilds space program. After 22 minutes of game time, the sun will explode into a supernova and end the game. You'll immediately restart – with the same, 22-minute time limits – that lets you explore the solar system and reveal the secrets that prey around you. Gris Gris is better defined as an experience than a video game. You should play it without knowing anything, so if the screenshot above looks interesting, stop reading and download it now. For those who aren't sure, let us give you a chase. You play gris, a young girl who recently had a traumatic experience. Trapped in its reality, Gris must recap for his world one by one. As you progress through the game of color recovery, you will earn new skills that allows you to cross handmade levels with ease. Beautiful, provocative and transformative, Gris shows how powerful the medium of video games can be. No Man's Sky Has been four years since No Man's Sky hit PlayStation 4 and PC after arriving on Xbox in 2018, but the game continues to feel fresh thanks to the incontinuing updates from developer Hello Games, which offer compelling content that keeps players on their heels. Perhaps more than any other game in this round, No Man's Sky exemplifies the freedom in the video game. It allows you to explore its ever-growing environment and create your own bit of happiness in the digital world. But like any good game, it is a combination of struggle, exploration and interaction with players who keep you back. Heavenly Sky really has one of the most compelling communities anywhere. The Sea of Thieves Sea of Thieves puts you in the shoes of a pirate, and not in the same way as the Black Flag does (although this is still one of the best Assassin's Creed games ever). It's not just an open-air adventure with pirate skin — The Sea of Thieves is a pirate simulator. From stealing unsound islands to piloting your ship with a group of friends, Rare manages to gamify every aspect of the Sea of Thieves, making each game a task of dealing, no matter how mundane it may seem. More importantly, gamification leads to a sense of freedom. There's nothing strict about the Sea of Thieves, from the leveling system to the Tall Tales, which are part of the campaign. You can explore goals and address them in all ways you see fit, or simply ignore all your goals together. Although a lonely experience on its own, a sea of thieves should play with a group of friends. The game even supports cross-platform playing between versions of Game Pass and Steam, so stringing together a group of pirates is easy. Read our review of Sea of Thieves Indie Dead Cells Dead Cells has a playground that sounds like many other indie games: Metroidvania with roguelike elements. Nevertheless, this is one of the most addictive games on Game Pass. The title doesn't do much for the rerun of the genre – basically you're guaranteed to upgrade your arms and run into increasingly difficult enemies when you're running a gauntlet – but the fun comes from how the game feels. At first, Dead Cells feels pointless, as your character doesn't jump very high and is constantly shinged on outstretched platforms. When you learn to control the game, though, it becomes more durable. You can rip through the levels with incredible speed, providing a sense of aggression not found in other Metroidvanias. Read our full review of Slay Spire Slay's Dead Cell spire's deck-building game with roguelike elements. At the beginning, you'll select one of the four characters, each with its own set of cards. You've got a starter deck with basic attacks and defensive cards, and when you beat your enemies, you'll be able to add new cards to your deck. Though simple in the premise, Slay the Spire's gameplay loop becomes addictive quickly. The game is balanced enough to encourage exploration with different cards, making each run unique. Maybe your character focuses on building huge attacks, or you can focus on defense and apply the effects of enemy status. Whatever your journey, Slay the Spire is a fantastic ride. Platformer Hollow Knight Hollow Knight wears its Super Metroid and Dark Souls influences on its sleeve, but manages to provide the experience all its own. You control a silent, faceless knight with a fingernail, tasked with exploring the vast, The Kingdom of Holloween. Like any good Metroidvania, the Hollow Knight has an extensive, interconnected map that you can explore for free. Although certain areas are locked in the early game, you will quickly start running from one corner of the map to another. Open title formatting teaches you by displaying it. Instead of holding your hand, Hollow Knight asks you to explore and find answers for yourself, resulting in one of the most satisfying experiences of this genre. Ori and Will of the Wisps In previous versions of this list, the excellent Ori and Blind Forest Moonhead Studios have occupied this place. With the text Ori and will of the Wisps out, though, it is difficult to even watch the original game. Will of the Wisps is three times more than The Blind Forest, which offers more exploration, mechanics and boss encounters. The game plays the same as the original, only with some fine shutting down controls. Although we still recommend playing through The Blind Forest – it's a short game at about eight hours — Will of the Wisps is a better title. Get ready to cry. Read our Ori and Will of the Wisps preview The Messenger The Messenger looks like a clone of Ninja Gaiden on the face, but after a few hours of playing, it becomes more than that. If you switch between two different rings, you take on the role of a ninje, tasked with delivering a scroll that can save his village from a demonic invasion. The story is, I admit, generic, something that plays active poks fun at. The narrative is not what sticks here. What starts as a linear 8-bit action platformer turns into a 16-bit metroidvania about halfway through. Messenger sends you back and forth between the future and the past to re-explore levels, unlock mysteries and upgrade your character. This combined with extremely tight gameplay and snappy writing, it's an essential platformer. Levelhead Super Mario Maker 2 is a fantastic game — we gave it an almost perfect score in our review — but if you own the Switch, you can't play it. Enter Levelhead. This is a 2D platformer where you can design your own levels, with an editor who gives Super Mario Maker a run for your money. It's even playing on your computer, which makes building levels faster and easier than ever before. You're playing as a new tenant at the Shipping Bureau, the galaxy's largest intergalactic package service. Your task in the Levelhead section is to create L.E.V.E.L.s – Limited Exercises for eValuating Employee Restrictions – for delivery bootes so that they are equipped to handle each delivery scenario that is possible. Levelhead is easy compared to Super Mario Maker, but with its mechanics and charm, you'll quickly find it's a game that doesn't need comparison. Fighting Tekken 7 Tekken 7 is the best title in the series to date. Displaying the balance of masterclass and community support, Bandai has built Tekken 7 into the most important battle game on the market. Thankfully, with Game Pass, you can jump in and give a shot for free. Like its predecessors, Tekken 7 is a massive competitive game that rewards a deep knowledge of its characters and a flawlessly combined execution. Although you will have to climb the competitive ladder, the game itself never gets in the way. Because of how balanced the characters are, you can freely experiment and find a game style that works for you. Read our full Tekken 7 review Role-playing Yakuza 0 Grand Theft Auto V is no longer on Game Pass, but you can still get your own open world, organized crime fix with Yakuza 0. If you do not realize yakuza is basically a Japanese term for the mafia, and surely, Yakuza 0 puts you in the shoes of the soon future boss jakuze Kazume Kiryu. Yakuza 0 serves as an introduction to the rest of the series, which eds all the way to the time of PS2. When you explore Kamurocho and Sōtenbori, a fictionalized version of Tokyo's Kabukichō and Osaka's Dōtonbori, you can take sides, compete in battle challenges, or take one of the many mini games. Although Yakuza has been a sony-exclusive franchise for a long time, you can now play Yakuza 0 and remastered a version of the first game, Yakuza Kiwami, on Game Pass. Kingdom Hearts 3 Released a full 14 years kingdom hearts 2, the anticipation around Kingdom Hearts 3 was massive. Luckily, it's been a moment. Kingdom Hearts 3 is a charming and lovingly crafted RPG campaign that includes some of the most iconic characters from all media. The story is softened unless you've played literally every other Game of Kingdom Hearts, including spinach, but the story from moment to moment is still excellent. Beating baddies with Donald and Goofy in the world inspired by classic Disney movies is just as much fun as it was in the early 2000s. The only difference now is some extra worlds and some nice HD visuals. Read our Kingdom Hearts 3 review of The Outer Worlds The Outer Worlds is a sci-fi RPG from Fallout: New Vegas developer Obsidian Entertainment. With a similarly branched story, a tighter gun and the same witty writing, The Outer Worlds is a Fallout clone that perfectly captures the dark humour of the series. That said, it's a little short. If you come from Fallout 4, The Outer Worlds can feel scant, with a little more than 25 hours of playing together. What the game lacks in quantity, however, procrastinating in quality. The title seems handmade from start to finish, adding a level of varnish that is not felt by even his Bethesda colleagues. The Witcher 3: Wild Hunt The Witcher 3: Wild Hunt caps off the beloved Witcher series in the best possible way. It's an RPG of an open world that combines close action mechanics, brilliant storytelling and crazy quantity If there's one game you can settle on Game Pass, it's Witcher 3. Although it's the third entry in the series, Wild Hunt is a game you need to play first, especially if you've just finished a Netflix series. This is the first truly open game from the Witcher franchise, which offers a more RPG-oriented experience than the action games that have previously been. Read our full The Witcher 3: Wild Hunt review Monster Hunter: The World Monster Hunter: The World is a de facto way to play a long-term series. Coming from a long series of exclusivity deals with Sony and Nintendo, The World is the first monster hunter game to make its way to Xbox and PC. In this, you explore one of the greatest open worlds of the game that it offers, discovering new territories, finding new objects and of course, filming huge monsters. The world is as entertaining as a single acting experience, though, grinding can get repeated quickly. The game shines the most when you go on the road with a group of friends. As long as you have fellow ride hunters, the Council provides an addictive noose of hunting, collecting and upgrading, with Iceborne DLC expanding the game even more. Read our full Monster Hunter: The World Review final Fantasy XV Royal Edition Final Fantasy XV is far from the best Final Fantasy game that borrows heavily from Western RPGs in terms of volume and mechanics. This is the first and only game of finals fantasy in the open world. The world of Eos is massive, full to the brim with side hunting, beast hunting, jails and plenty of wildlife content. This isn't a perfect Final Fantasy game, but it's damn good. You play Prince Noctis Lucis Caelum, the heir to the throne in Lucis' capital, Insomnia. Although the stories beats during the main game are not explored, the story is surprisingly profound. With royal edition, you can play multiple DLC packages released for the game that flesh out the characters and story in a huge way. Strategy Age of Wonders: Planetfall Age of Wonders: Planetfall is better experienced on PC than xbox one, although fortunately it is available on both. If you're looking for a PC strategy experience on a console, planetfall provides one better. This is a 4X strategy game that combines the construction of a city of civilization with the XCOM fight. In many ways, it's like the Total War series, where you jump back and forth between a great strategy and a close-up fight. Planetfall makes this list for excellent control support. The interface is designed well enough to enjoy on your monitor or TV, so no matter where you're playing, you can enjoy the game. Gears Tactics Gears Tactics is much better than it has the right to be. It's a strategy game based on a turn where you command a small group of elite soldiers. Playing like Gabe Diaz, it's your job to make sure your troops survive each. all during reserve training. If you played the last XCOM game, this setting sounds familiar. Gears Tactic pulls the formula in a few big ways though. Movement is open instead of on the grid, and the progression systems for your solids are much deeper. Gears Tactic could only be a half-baked tool of war. That's not the case. Read our Gears Tactics review of Wargroove's Wargroove's turn-based strategy game, which borrows a lot from the Advanced Wars series. Single player experiences are satisfying – allowing you to quickly get to know the different armies, leaders and their units at your disposal – but the game really comes on its own when it comes to multiplayer. With support for maps and custom campaigns, PvP and co-op, Wargroove urges you to master your deep system tactics. Although you'll quickly learn about each army's bread and butter units, Wargro's stands out with 15 unique commanders. Each of these commanders leads a different army and comes with its own unique groove. These special abilities are specific to factions, some of which provide a healing effect zone and others that deal with devastating blows to enemies. Shooter Gears 5 After more than a decade of huge biceps and powerful guns Gears 5 breathes new life into a series that has retue. With some of the best storytelling series he's seen and performing RPG elements, Gears 5 builds on the third-person shooter genre in about all modes. Story aside, the bones of every good Gears game are present. The fifth entry has excellent co-op and multiplayer support, including Escape, Versus, and Horde game modes. For a series as important as Gears of War, the Coalition could easily call it a fifth entry. It's not good luck. Read our full gears 5 review of Halo 5: Guardians Impossible to discuss xbox without even mentioning the Halo franchise. One of Microsoft's most popular exclusives, the series lived past its early glory days with Bungie, but Hal's recent surrenders back to the world of Lord Chief make an impressive return to the things we loved in the old days. In particular, Halo 5 has had an excellent single-player campaign, but the game is the most glittering in multi-player mode. Since the launch of developer 343 Studios in 2015, the company has taken great steps to support the game by providing rewards through REQ packages and constantly rotating new game modes. It's a halo game through and through, but more than that, it's a game that has evolved from the roots of the series to be one of the best shooters around. Read our Halo 5: Guardians review The Untimeless 2 If The Renitch 2 was simply an action game, it would still be a great game, but it's more than that. Think of this game as a sandbox full of different games, with how Arkane mastered the immersion sim genre. The game offers a surprising number of solutions to get rid of enemies and offers some unique gameplay experiences, such as making gadgets or possessing gamad. Faithfully in shape, you can also download any hostile encounter in a non-devolved way (and snag a rare achievement along the way). You will find yourself replaying the encounters until you find out how to defeat enemies or escape. There are many ways to handle meetings, which means you can repeat the game several times, but learning from your mistakes won't be long until you're winners. Read our Nontime 2 Review recommendations editors Recommendations

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