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At exactly 3:00 a.m., No Man's Sky got big free after the upgrade. The main pillars of mass expansion are cooperative and multiplayer, base expansion, NPC behavior and virtual reality. It was because of this last element that I returned to the NMS. Jeju, how this game has changed. For the better! VR mode, on the other hand, enjoys surprisingly. VR mode appeared in No Man's Sky without any fanfare inside the game itself. Unnavaed he was there from the beginning. Simply turn on the PSVR, put the helmet on your head and light up the NMS. The game automatically starts in VR mode, adapting graphics and interface to the optics in glasses. The only problem is getting around. By default, developers offer a jump method that, in my opinion, is a complete pervert of intelligence in virtual reality. Fortunately, both transmission and rotation can be transferred to a natural smooth mode. Phew. No man's sky outside on PSVR looks like 3/10... At the beginning of an important parish announcement. Video clips I make look noticeably worse than what a player feels in glasses. Another is the frame rate, which ruthlessly and mercilessly reduces the fluidity of a registered VR console. By the way, this highlights the biggest flaws of VR on the PS4: low resolution, poor sharpness, a fairly narrow field of view. In glasses, the effect is completely different. The dynamism of the situation, more footage per second and immersion makes us not see the flaws noticed in the played, compressed video. So you have to keep in mind that playing alone, the experience is much, much better than watching the materials I've done. Which, of course, doesn't change the fact that the visual layer on PSVR has nothing like the same game launched in the traditional way on the PS4 Pro. The biggest problem with Human Sky on PSVR, in my opinion, is the perceived lack of attention. After playing the monitor 32:9, jumping into the VR console world was like an image of glasses. Everything became blurred and out of focus. As if I were looking at the world through thick industrial glass. The first few, a dozen minutes just hurt. Fortunately, half an hour is enough to completely forget about the graphic flaws. Plunge your ears into the world of space adventures. ... but it's fun at 10/10. This is one of PSVR's best games. After a few long sessions with the game, I have no doubt. No man's sky outside is at the forefront of PSVR's best games. The elite group also includes Resident Evil 7, Beat Saber, WipeOut: Omega Collection and Astro Bot. Where is the success of this pixel soup in the open world? First of all, VR in the NMS is not tiring. Augmented reality in another open world game - Skyrim - a few hours. She was tormented. She was pregnant. There is no problem in the sky of any man. From the beginning, we feel as if virtual reality is a natural environment for space exploration. Whether it's walking on the surface, riding on a mars rover, diving or flying a spaceship, each puzzle fits the puzzle. Do not feel that the VR module was created forcibly, without vision or under pressure. What gives you virtual reality? Jump up with jetpack and you'll understand. The first time I took off with a jet backpack, he shook his head. I thought I was going to land on my face. My ban body is reflexively bent as if I'm going to reach out in defense of the fall. Amazing thing. Simply jumping to the surface of newly discovered planets relates to a smile on a child's face. Pure game games. Pure pleasure. I also love looking around in the cabin of a spaceship. Thanks to PSVR I can freely look at what I have on the left and right wing. Pulling out a little harder, I even see flat terrain under my wings. I can also turn my head and try to see if someone is sitting on my tail. The kind of cliché seems to be obvious, but it pleases immensely. Returning to flat flight later seems unnatural and unlearned. This game could be a turning point for PlayStation VR... Last time I played Sony glasses so often and so intensely... before the release of this device. Even the great Astro Bot and the dreaded Resident Evil 7 didn't make me as much addicted to myself as No Man's Sky beyond. Maybe it's because the game itself has got much, much better since launch. I am very impressed with the changes that have occurred in the code over the last few years. The studio awarded the players unfulfilled expectations. Virtual reality, on the other hand, makes it even more interesting and atmospheric. I'm back to space exploration! Note: This name works in both standard and VR modes. This does not require a VR headset. BP supported the SPECIAL ACTION! The offer ends on January 5 absolutely thrilling9/10 – GameSpotSoulful, technically experienced and at times almost tearfully beautiful5/5 - The Guardian Inspired by the adventure and imagination we love from classical science fiction, No Man's Sky presents you with a galaxy to explore filled with unique planets and lifefoms, and constant danger and action. In no man's sky, every star is the light of a distant sun, each orbiting planets filled with life, and you can move on to any one you choose. Fly smoothly from deep space to planetary surfaces, with no loading screens and no restrictions. In this endless procedurally generated universe, you'll discover places and creatures that other players haven't seen before - and perhaps will re-appear. Play with all major updates since launch: Foundation, Pathfinder, Atlas Rises, NEXT, Ainsity, Vision, Update 2.0 BEYOND, Synthesis, Live Craft, Exo Meh, Devastation and the latest update 3.0. ORIGINS. An epic journey to the center of a shared universe awaits, allowing you to explore, trade, fight and survive alone or with friends. At the center of the galaxy lies a magical impulse that draws you on a journey to it to learn the true nature of space. But faced with enemy creatures and ferocious pirates, you'll know that death comes at a price, and survival will be down to the choices you make over how you upgrade your ship, your weapons and costume. Your flight through the sky is not up to you. Will you be a fighter, preying on the weak and taking away their wealth, or writhing out pirates for their generosities? Power is yours if you upgrade your ship for speed and weapons. Or a trader? Find rich resources on forgotten worlds and use them at the highest prices. Invest in more cargo space and you will reap huge rewards. Or perhaps a researcher? Go beyond the famous border and discover places and things that no one has ever seen before. Upgrade engines to jump further, and strengthen your suit for survival in toxic environments that will kill the neo-Earth. The galaxy is a living, breathing place. Shopping convoys travel between stars, fractions vie for territory, pirates prey on the uninformed, and police ever look on. Every other player lives in the same galaxy and you can share your discoveries with them on a map that covers the famous space. You may see the results of their actions as well as your own... Minimum: Requires 64-bit processor and operating systemOS: Windows 7/8.1/10 (64-bit versions)Processor: Intel Core i3Memory: 8 GB RAMGraphics: nVidia GTX 480, AMD Radeon 7870Story: 10 GB of free space Recommended:Requires a 64-bit processor and No Man's Sky operating system - © 2016 Hello Games Ltd. Developed by Hello Games Ltd. All rights reserved. Page 2 RECOMMENDED OFFERS Live Monster Hunter: World Developer: CAPCOM Co., Ltd. Publisher: CAPCOM Co., Ltd. This product has experienced one or more periods off-topic viewing activities. Based on your preferences, reviews during these periods were still included in the review of this Score product.&t; All reviews: Very positive (178,127) NBA 2K21 Developer: Visual Concepts Publisher: 2K All reviews: Mostly negative (9,018) Borderlands 3 Developer: Gearbox software publisher: 2K All reviews: Very positive (4 9 665) Among us Developer: Innersloth Publisher: Innersloth All reviews: Mostly positive (400,713) STAR WARS™: Developer Squadron: MOTIVE Publisher: Electronic Arts All reviews: Mostly positive (15,291) New! - View winter specialties by or theme View all games on your Live wishlist We're out with personalized recommendations for you right now We can Some different titles once you've played more games. Still looking for more? Play a random game. We don't have recommendations to show you here. It could be a mistake, or it may be that you don't have any game time on the record. You can click on the upgrade, or come back as soon as you've played the game. Perhaps you would like to check out a random game? Page 3 Featured Offers Live Monster Hunter: World Developer: CAPCOM Co., Ltd. Publisher: CAPCOM Co., Ltd. This product has experienced one or more periods off-topic viewing activities. Based on your preferences, reviews during these periods were still included in the review of this Score product.&t; All reviews: Very positive (178 127) NBA 2K21 Developer: Visual Concepts Publisher: 2K All reviews: Mostly negative (9,018) Borderlands 3 Developer: Gearbox Software Securing Publisher: 2K All reviews: Very positive (49.665) Among us Developer: Innersloth Publisher: Innersloth All reviews: Overwhelmingly positive (400,713) STAR WARS™: Squadron Developer: MOTIVE Publisher: Electronic Arts All reviews: Mostly positive (15,291) New! - View winter majors by genre or theme View all the games on your Live wishlist We're with personalized recommendations for you right now We can recommend some different titles once you've played more games. Still looking for more? Play a random game. We don't have recommendations to show you here. It could be a mistake, or it may be that you don't have any game time on the record. You can click on the upgrade, or come back as soon as you've played the game. Perhaps you would like to check out a random game? Page 4 You can request a refund for almost any purchase on Steam – for any reason. Your PC might not meet hardware requirements; maybe you bought the game by mistake; Maybe you played the title for an hour and just didn't like it. It doesn't matter. Valve will, upon request via help.steampowered.com, issue a refund for any reason if the request is made within the required return period and, in the event of games, if the title has been played for less than two hours. Here's more information, but even if you fall outside of the refund rules we've described, you can still ask for a refund and we'll see. You will be issued a full refund of your purchase within a week of approval. You'll get a refund from steam wallet funds or using the same payment method you used to make a purchase. If Steam fails to refund using the original payment method for any reason, your Steam Wallet will be credited to the full amount. (Some payment methods available through Steam in your country may not support returning your purchase to your original payment method. click here to create a complete list.) Steam Return Offer two weeks after purchase and with less than two hours of game time applies to games and software apps in the Steam Store. Here's an overview of how refunds are with other types of purchases. Refunds for Downloaded Content (Steam Store content that can be accessed in another game or software app, DLC) DLC purchased from the Steam Store are refunded within fourteen days of purchase, and if the primary name has been reproduced less than two hours since DLC was purchased, as long as DLC is not consumed, modified or transmitted. Note that in some cases Steam will not be able to refund for some third-party DLC (for example, if DLC irreversibly levels the game character). These exceptions will be clearly marked as non-refundable on the Store's page before purchase. Refunds for in-game purchases by Steam will offer a refund for in-game purchases as part of any games developed by Valve within forty-eight hours of purchase, until the item in the game has been consumed, modified or transferred. Third-party developers could allow refunds for in-game items on these terms. Steam will notify you at the time of purchase if the game developer has decided to offer a refund on the item of the game you are buying. Otherwise, in-game purchases in non-Valve games are non-refundable through Steam. Refunds for pre-purchased titles When you pre-buy a title on Steam (and paid for the title in advance), you can request a refund at any time prior to the release of this header. A standard 14-day/two-hour refund period is also applied, starting from the game's release date. Steam Wallet refunds You may request a refund of your Steam Wallet within fourteen days of purchase if purchased on Steam and if you have not used any of these funds. Renewable Energy Subscriptions For some content and services. Steam offers periodic (such as monthly, annual) access that you pay on a regular basis. If you haven't used a renewed subscription during your current billing cycle, you can request a refund within 48 hours of your initial purchase or within 48 hours of automatic renewal. Content is considered to be used if any games within the subscription were played during the current billing cycle or if any benefits or discounts included in the subscription were used, consumed, modified or transferred. Please note that you can cancel your active subscription at any time by going to your account information. When you cancel, your subscription will no longer renew automatically, but you'll retain access to the content and benefits of your subscription until the end of the current billing cycle. Steam Hardware For the applicable terms set out in the Hardware Return Policy, you may request a refund for Steam hardware and accessories purchased through Steam for any reason. You must send back to us within fourteen (14) days of requesting a refund, following the instructions we provide to you. Please read the Equipment Return Policy for detailed recommendations on return and for Steam hardware and accessories. Package refunds You can get a full refund for any package purchased from the Steam Store as long as none of the items in the package have been transferred, and if the combined use time of all the items in the package is less than two hours. If the package contains an item in the game or a DLC that is not returned, Steam will tell you if the entire package can be returned upon check-out. Purchases made outside the Steam Valve may not provide refunds for purchases made outside of Steam (e.g. CD keys or Steam wallet cards purchased from third parties). VAC Bans If you have been banned from VAC (Valve Anti-Cheat system) on the game, you lose the right to return this game. Video content We can't offer refunds for steam video content (such as movies, shorts, series, episodes, and tutorials) unless the video is complete with other (non-video) returned content. Refunds for nonrefundable gifts can be refunded within the standard 14-day/two-hour refund period. Repaid gifts can be returned under the same conditions if the recipient of the gift initiates a refund. The funds used to purchase the gift will be refunded to the original buyer. Right to leave the EU To explain how the right to leave the EU works for Steam customers, click here. Abuse redress is designed to eliminate the risk of purchasing titles on Steam, not as a way to get free games. If it seems to us that you are abusing refunds, we may stop offering them to you. We do not consider it abuse to request a refund by name that was purchased just before the sale and then immediately refute that name at the sale price. You can request a refund or get other help with Steam help.steampowered.com. Last updated on November 10, 2020 Page 5 You can request refunds for almost any purchase on Steam – for any reason. Your PC might not meet hardware requirements; maybe you bought the game by mistake; Maybe you played the title for an hour and just didn't like it. It doesn't matter. Valve will, upon request via help.steampowered.com, issue a refund for any reason if the request is made within the required return period and, in the event of games, if the title has been played for less than two hours. Here's more information, but even if you fall outside of the refund rules we've described, you can still ask for a refund and we'll see. You will be issued a full refund of your purchase within a week of approval. You'll get a refund from steam wallet funds or using the same payment method you used to make a purchase. If, for any reason, Steam does not refund using the original payment method, your Steam Wallet will be credited the full amount. (Some payment methods available through Steam in your country may not support returning a purchase before the original payment Click here to create a complete list.) Steam's return offer within two weeks of purchase and with less than two hours of game time applies to games and software apps in the Steam Store. Here's an overview of how refunds work with other types of purchases. Refunds for Downloaded Content (Steam Store content that can be accessed in another game or software app, DLC) DLC purchased from the Steam Store are refunded within fourteen days of purchase, and if the primary name has been reproduced less than two hours since DLC was purchased, as long as DLC is not consumed, modified or transmitted. Note that in some cases Steam will not be able to refund for some third-party DLC (for example, if DLC irreversibly levels the game character). These exceptions will be clearly marked as non-refundable on the Store's page before purchase. Refunds for in-game purchases by Steam will offer a refund for in-game purchases as part of any games developed by Valve within forty-eight hours of purchase, until the item in the game has been consumed, modified or transferred. Third-party developers could allow refunds for in-game items on these terms. Steam will notify you at the time of purchase if the game developer has decided to offer a refund on the item of the game you are buying. Otherwise, in-game purchases in non-Valve games are non-refundable through Steam. Refunds for pre-purchased titles When you pre-buy a title on Steam (and paid for the title in advance), you can request a refund at any time prior to the release of this header. A standard 14-day/two-hour refund period is also applied, starting from the game's release date. Steam Wallet refunds You may request a refund of your Steam Wallet within fourteen days of purchase if purchased on Steam and if you have not used any of these funds. Renewable Energy Subscriptions For some content and services. Steam offers periodic (such as monthly, annual) accounts that you pay on a regular basis. If you haven't used a renewed subscription during your current billing cycle, you can request a refund within 48 hours of your initial purchase or within 48 hours of automatic renewal. Content is considered to be used if any games within the subscription were played during the current billing cycle or if any benefits or discounts included in the subscription were used, consumed, modified or transferred. Please note that you can cancel your active subscription at any time by going to your account information. When you cancel, your subscription will no longer renew automatically, but you'll retain access to the content and benefits of your subscription until the end of the current subscription Cycle. Steam Hardware For the applicable terms set out in the Hardware Return Policy, you may request a refund for Steam hardware and accessories purchased through Steam for any reason. You must also select a user name and password. This information is required to register your Steam user account. When you set up an account, your account is automatically assigned (Steam ID), which later to link to your user account without directly exposing personal information about you. We do not require that you provide or use your real name to set up your Steam user account. 3.2 Transaction and payment data To make a transaction on Steam (e.g. to purchase a Content and Services Subscription or to finance your Steam Wallet), you may need to provide Valve payment data to enable the transaction. If you pay with a credit card, you must provide typical credit card information (name, address, credit card number, expiration date and security code) to Valve, which Valve will process and transfer to the payment service provider of your choice to enable the transaction and perform an anti-fraud check. Similarly, Valve will receive data from the payment service provider for the same reasons. 3.3 Other data you explicitly send, we will collect and process Personal Data whenever you explicitly provide it to us or send it as part of communication with other users on Steam, such as on the Steam Community Forums, chat rooms, or when you provide feedback or other user-generated content. This data includes: information you post, comment on or comply with on any of our Content and Services; Information sent via chat; Information you provide when you request information or support from us or purchase Content and Services from us, including information necessary to process your orders with the relevant payment seller or, in the case of physical goods, shipping providers; Information you provide to us when participating in competitions, competitions and tournaments or responding to surveys, such as your contact details. 3.4 Customer's use of Steam and websites We collect a variety of information through your overall interactions with the websites, content and services offered by Steam. The personal data we collect may include, but are not limited to, browser and device information, data collected through automated electronic interactions and app usage data. Similarly, we will track your process on our websites and apps to make sure you are not a bot and optimize our services. 3.5 Your use of games and other Subscriptions To provide you with services, we need to collect, store and use various information about your activity in our Content and Services. Content-related information includes your Steam ID as well as what is commonly referred to as game statistics. Game statistics include information about your game settings, game progress, game time, and information about the device you're using, including the operating system you're using, device settings, unique device IDs and data about Shutdown. 3.6 Tracking data and cookies We use Cookies that are text files hosted on your computer and similar technologies (e.g. web beacons, pixels, ad tags and device IDs) to help us analyze how users are our services, as well as to improve the services we offer, to improve the marketing, analytics or functionality of the website. The use of cookies is standard on the Internet. While most web browsers automatically accept cookies, deciding whether to accept or not is yours. You can configure your browser settings to prevent cookies from being received, or you can provide notifications whenever a cookie is sent to you. You can opt out of using cookies by selecting the appropriate settings in your browser. The cookie management for each browser is further detailed on the following Help page: . However, please note that if you do, you will not be able to access the full functionality of our websites. When you visit any of our services, our servers register your IP address, which is the number that is automatically assigned to the network that your computer is part of. 3.7 Content Guidelines We may process the information collected in this section 3 so that the content, products and services displayed on the Steam Store pages and the update notices displayed at the time of the Steam Customer launch may be tailored to your needs and filled with relevant recommendations and suggestions. This is done to improve the customer experience. You can prevent data processing by turning off automatic loading of the Steam Store page and Steam Notifications in the Steam Client Settings Interface section. Under your separate consent or if expressly permitted by applicable email marketing laws, Valve may send you marketing communications about the products and services offered by Valve to your email address. In this case, we may also use the information we collect to set up such marketing messages, as well as collect information about whether you have opened such messages and what links you followed in their text. You may opt out or withdraw your consent to receive marketing emails at any time by withdrawing consent on the same page where you previously provided it, or by clicking the unsubscribe link provided in each marketing email. 3.8 The information required to identify violations, we collect certain data necessary for our detection, investigation and prevention of fraud, deception and other violations of SSA and applicable law (Violations). This data is used only for the purpose of detection, investigation, prevention and, where possible, act on such violations and are stored only for the minimum amount of time required for this purpose. If the data indicates that there has been a breach, we will additionally store the data to establish, or protection of lawsuits during the current statute of limitations or until the court case related to it is resolved. Please note that specific data stored for this purpose may be will be disclosed to you if disclosure jeopardizes the mechanism by which we detect, investigate and prevent such Violations. 4. For how long we store data, we will only store your information as long as necessary to fulfill the purposes for which information is collected and processed, or - if applicable law provides for a longer retention and retention period - for the period of storage and storage required by law. Your Personal Data will then be deleted, blocked or anonymized as provided by applicable law. Specifically: If you terminate your Steam user account, your Personal Data will be marked for deletion, except for the requirements of degree law or other legitimate prevailing purposes, dictating longer memory. In some cases, Personal Data cannot be completely deleted to ensure that the gameplay experience or steam community market is consistent. For example, matches you've played that affect data and matchmaking results from other players won't be deleted; rather, your connection to these matches will be permanently anonymized. Please note that Valve is obliged to store certain transactional data in accordance with commercial and tax laws for up to ten (10) years. If you withdraw your consent to the processing of your Personal Data or Your Child's Personal Data, we will delete your Personal Data or, accordingly, your child's Personal Data without undue delay to the extent that the collection and processing of Personal Data was based on withdrawn consent. If you exercise the right to object to the processing of your Personal Data, we will review your objection and delete your Personal Data, which we processed for a purpose against which you objected without any delay, unless there is another legal basis for processing and storing that data or if applicable law does not require us to store data. 5. Who has access to Valve's data does not sell Personal Data. However, we may share or share each of the categories of Personal Data we collect as needed for the following business purposes. 5.1 Valve and its subsidiaries may share your Personal Data with each other and use it to the extent necessary to achieve the goals listed in Section 2 above. In the event of a reorganization, sale or merger, we may transfer Personal Data to the relevant third party in accordance with applicable law. 5.2 We may also share your Personal Data with our third-party service providers that provide customer service in connection with the products, Content and Services distributed via Steam. Your

Personal Data will be used in accordance with this Privacy Policy and only if necessary customer service. 5.3 In accordance with Internet standards, we may also share certain information (including your IP address and the identification of Steam content that you for access) with our third-party network providers who provide content delivery network services and game server services in connection with Steam. Our content delivery network providers allow the delivery of digital content that you have requested, for example, when using Steam, through a system of distributed servers that deliver content to you, depending on your geographic location. 5.4 Google Analytics Our website uses Google Analytics, a web analytics service provided by Google, Inc. (Google). Google Analytics uses cookies to help website operators analyze how visitors use the site. Information generated by cookies about visitors' use of the website will usually be transmitted and stored by Google on servers in the United States. IP anonymity is enabled on this website. IP addresses of users visiting Steam will be truncated. Only in exceptional cases will the full IP address be transferred to Google's server in the United States and shortened there. On behalf of the website operator, Google will use this information to evaluate the website for its users, compile website activity reports, and provide other services related to website activity and internet use for website operators. Google will not associate the IP address transmitted in the context of Google Analytics with any other data held by Google. You can opt out of using cookies by selecting the appropriate settings in your browser. However, please note that in this case you will not be able to use the full functionality of this site. Learn more about how Google Analytics collects and uses data in [www.google.com/policies/privacy/partners](http://www.google.com/policies/privacy/partners). Alternatively, you can prevent Google from collecting and processing website usage data by downloading and installing the browser plugin at the following link: . 5.5 We make certain data associated with your Steam user account available to other players and our partners through the Steamworks API. Anyone can access this information by asking for your Steam ID. At a minimum, the public name of the person you choose to represent you on Steam and your Avatar photo are available in this way, as well as whether you have received a ban on cheating in a multiplayer game. You can control the availability of any additional information about you on the Steam Community profile page; data that's public on your profile page can be accessed automatically through the Steamworks API. In addition to publicly available information, game developers and publishers have access to certain information from the Steamworks API directly related to the users of the games they work with. This information includes at least your ownership of the game in question and whether you have implemented, the game may also include leaderboard information, your progress in the game, the achievements you have completed, your multiplayer information about matchmaking games, in-game items and other information needed to work with the game and provide support for it. For more information about which Steamworks services have introduced a particular game, check out the store page. While we do not knowingly provide personal information about you through the Steamworks API, such as your real name or your email address, any information you provide about yourself on your Steam Public Profile may be accessed through the Steamworks API, including information that may make you identifiable. 5.6 The Steam Community includes message boards, forums and/or chat areas where users can share ideas and communicate with each other. When posting messages on a board, forum, or chat area, keep in mind that information is made publicly available online; therefore, you do it at your own risk. If your personal data is hosted on one of our community forums against your will, use the Steam Reporting feature and help site to request its deletion. 5.7 Valve may allow you to associate your Steam user account with the account offered by a third party. If you agree to link your accounts, Valve may collect and combine the information you have allowed Valve to receive from a third party with your Steam user account information to the extent permitted by your consent at the time. If the linking of accounts requires the transfer of information about your identity to Valve to a third party, you will be notified before the binding takes place and you will be given the opportunity to consent to the linking and transmission of your information. Third party's use of your information will be subject to a third-party privacy policy that we encourage you to review. 5.8 Valve may release Personal Data in pursuance of court orders or laws and regulations requiring us to disclose such information. 6. Your rights and mechanisms for controlling the Data Protection Laws of the European Economic Area, California and other territories grant its residents certain rights in respect of their Personal Data. While other jurisdictions may grant less legal rights, we make tools designed to exercise such rights available to our customers around the world. In order for you to exercise your data protection rights in an easy way, we provide a special section on the Steam Support page. It gives you access to your Personal Data, allows you to correct and delete it where necessary, and object to its use where you consider it necessary. To access it, sign in to the Steam support page on and select My Account -&gt;related to your Steam account. In most cases, you can access the The data is on the Privacy Dashboard, but you can also contact Valve with questions or requests through the contact processes described in sections 8 and 10 below. As a resident of the European Economic Area, you have the following rights regarding your Personal Data: 6.1 The right of access. You have the right to access your Personal Data that we hold about you, i.e. the right to request free (i) information about whether your Personal Data is stored, (ii) access to and/or (iii) duplicates of personal data stored. You may exercise access to your Personal Data through the Privacy Dashboard. If the request affects the rights and freedoms of others or is manifestly unreasonable or excessive, we reserve the right to charge a reasonable fee (subject to the administrative costs of providing information or notification or taking the requested action) or refuse to act upon request. 6.2 Right to correction. If we process your Personal Data, we try to ensure that we take appropriate steps to ensure that your Personal Data is accurate and up to date with the purposes for which it was collected. If your Personal Data is inaccurate or incomplete, you may change the information provided through confidentiality. 6.3 Right to erasure. You have the right to obtain the deletion of Personal Data concerning you if the reason why we could collect it (see section 2. above) no longer exists or if there is another legal basis for its removal. For individual personal data items, edit it through the Privacy Dashboard or request deletion through the Steam Support page. You can also request that you delete your Steam user account on the Steam support page. When you delete your Steam user account, you will lose access to Steam Services, including your Steam user account, subscriptions, and game-related information associated with the Steam User Account and the ability to access other services for which you use the Steam User Account. We allow you to recover your Steam user account within a grace period of 30 (thirty) days from the request to delete your Steam user account. This feature allows you not to lose your account by mistake, due to loss of account credentials or due to hacking. During the suspension period, we will be able to finalize financial and other actions that you may have initiated before requesting the deletion of your Steam user account. After the grace period, the Personal Data associated with your account will be deleted in accordance with Section 4. Above. In some cases, deleting your Steam user account and therefore deleting personal data is complicated. Namely, if your account has a business relationship with Valve, for example, thanks to your work for you will be able to delete your Steam user account only after you transfer the role to another user or broke off business relationships. In some cases, given the complexity and number of requests, the period of erasure of Personal Data may be extended, but not longer than two further months. 6.4 Right to objection. When our processing of your Personal Data is based on legitimate interests under Article 6(1)(f) gdpr/section 2.c) of this Privacy Policy, you have the right to object to this processing. If you object to us no longer processing your Personal Data, unless there are compelling and prevailing legal grounds for processing as described in Article 21 of the GDPR; in particular, if the data is necessary for the establishment, implementation or protection of legal claims. You also have the right to file a complaint with the supervisory authority. 6.5 The right to restrict the processing of your Personal Data you have the right to obtain restrictions on the processing of your Personal Data under the terms set forth in Article 18 of the GDPR. 6.6 The right to transfer personal data you have the right to obtain your Personal Data in a structured, widely used and machine-readable format and have the right to transfer this data to another controller under the terms set forth in Article 20 of the GDPR. Valve makes your Personal Data available in a structured HTML format through the Privacy Dashboard as described above. 6.7 Right to post-mortem control of your personal data If French data protection law applies to you, you have the right to set guidelines for the retention, deletion and transfer of Personal Data after your death under Article 40-1 of Law No. 78-17 of January 6, 1978 on information, technology, data files and civil liberties. 7. Children The minimum age to create a Steam user account is 13. Valve will not knowingly collect Personal Data of children under this age. If certain countries apply a higher age of consent to the collection of Personal Data, Valve requires parental consent before a Steam user account can be created and personal data collected. Valve encourages parents to instruct their children never to give personal information when online. 8. Contact information you can contact Valve's data protection officer at the address below. While we review any request sent by mail, keep in mind that to combat fraud, harassment and identity theft, the only way to access, correct or delete your data is to sign in with a Steam user account by and select menu items -&gt; My Account -&gt; View Account Data. Valve Corporation Att. Data Protection Officer P.O. Box 1688 Bellevue, WA 98009 European Data Protection Representative: Valve GmbH Att. Legal Rüdingsmarkt 9 D-20459 Hamburg Germany 9. Additional information for users from the European Economic Area, Valve's UK and Switzerland and TR Technical Services Inc., its U.S.-owned subsidiary (together Valve), complies with the Privacy Shield framework between the E.U. and the United States and the Swiss-American company. The Privacy Shield Framework set forth by the U.S. Department of Commerce regarding the collection, use and storage of personal information transferred from the European Union and Switzerland to the United States. Valve is certified by the Commerce Department that it adheres to privacy shield principles. If there is any conflict between the terms of this privacy policy and the Privacy Shield principles, the Privacy Shield principles are governed. To learn more about Privacy Shield and view our certification, visit . In accordance with Privacy Shield principles, Valve undertakes to resolve complaints about the collection or use of your personal information. EU and Swiss individuals with inquiries or complaints regarding our Privacy Shield policy should first contact Valve here. If you have an unresolved privacy policy or use of data concerns that we have not addressed satisfactorily, please contact our third party dispute resolution provider (free of charge) . As explained in the Privacy Shield documentation ( certain residual claims not resolved by other means may be subject to binding arbitration. In this case, the arbitration option will be available to you. Privacy Shield principles describe Valve's liability for personal data it subsequently transfers to a third-party agent. Under the Principles, Valve remains responsible if third-party agents process personal information in a manner inconsistent with the Principles unless Valve proves it is not responsible for the event causing harm. The Federal Trade Commission has jurisdiction over Valve Privacy Shield compliance. 10. Additional information for California CCPA users grants California residents certain privacy rights regarding the personal data we collect. We are committed to respecting these rights and complying with the CCP. The following explains these rights and Valve's practices regarding them. The right to know. In accordance with the CCPA, you have the right to request that we disclose to you what Personal Data we collect, use, disclose and sell. Right to delete a query. You also have the right to request the deletion of Personal Data at our disposal, subject to certain exceptions. Please note that your request to delete data may affect your use of the Steam Service in some cases, and we may refuse to delete the information for the reasons set forth in this Privacy Policy or in your CCPA permission. other rights. The CCPA also grants California residents the right to refuse to sell their Personal Data. As described in 5, we do not sell Personal Data or do so for the past 12 months. You may also receive notice of our practices at or before collecting your Personal Data. Finally, you have the right not to be discriminated against for exercising your rights under the CCPA. Exercising your rights. The primary means of accessing, managing or deleting your Personal Data is the Privacy Dashboard as described in Section 6 of this Policy. Customers may also delete their Steam account and related Personal Data as described in Section 6.3 of this Privacy Policy. If you are unable to access or delete the data through the Privacy Dashboard, you can also contact us to exercise these rights using the form found in . To verify your identity, you'll need to sign in with your Steam user account to use the form. Finally, you can contact us at [questions@valvesoftware.com](mailto:questions@valvesoftware.com), however, before providing access to or deleting any Personal Data, based on the request received by email, we will need to verify your identity using the Proof of Ownership process described in . You may appoint, in writing or through a power of attorney, an authorized agent to make requests on your behalf to exercise your rights under the CCPA. Before accepting such a request from an agent, we will require the agent to provide evidence that you have granted you the right to act on your behalf and we may need you to verify your identity directly with us. The categories, sources, goals, and recipients of the data we collect. Over the previous 12 months, we have collected the Categories of Personal Data described in Section 3 of this Privacy Policy. The sources from which we collect Personal Data and the purposes for which we collect and process it are described in Sections 2 and 3. During the previous 12 months, we disclosed for business purposes each of the Categories of Personal Data with categories of the third of both masked ones as described in Section 5. Editorial Date: July 28, 2020 Page 8 Valve respects the privacy of its online visitors and customers of its products and services and complies with applicable laws to protect your privacy, including without limitation, the California Consumer Privacy Act (CCPA), the European Union's General Data Protection Regulation (GDPR), and the Swiss and EU Privacy Shield Frameworks. 1. Determining wherever we talk about personal data below, we imply any information that may identify you as an individual (Personal Information) or that may be associated with you indirectly, link it to personal information. Valve processes anonymous data, aggregated or not, to analyze and obtain statistics related to habits, usage patterns, use, demographics of clients as a group or as individuals. Such anonymous data does not allow identifying the customers to which it relates. Valve may share anonymous data, aggregated or not, by third parties. Other capitalized terms in this Privacy Policy must be set out in the Steam Subscriber Agreement (SSA). 2. Why Valve collects and processes Valve's data collects and processes Personal Data for the following reasons: a) where necessary to fulfill our agreement with you to provide a full-featured gaming service and provide related Content and Services; b) if necessary to comply with the legal obligations to which we are obliged (for example, our obligations to store certain information in accordance with tax laws); c) if necessary for the purposes of the legitimate and legitimate interests of Valve or a third party (e.g. the interests of our other customers), except when such interests outweigh your prevailing legitimate interests and rights; or d) if you have given consent to it. These reasons for collecting and processing Personal Data determine and limit what Personal Data we collect and how we use it (Section 3. below), how long we store it (Section 4. below), who has access to it (Section 5. below) and what rights and other control mechanisms are available to you as a user (section 6. below). 3. Types and sources of data we collect 3.1 Basic account data When setting up an account, Valve will collect your email address and country of residence. You must also select a user name and password. This information is required to register your Steam user account. When you set up an account, the account is automatically assigned a number (The Steam ID that you later used to link to your user account without directly posting personal information about you. We do not require that you provide or use your real name to set up your Steam user account. 3.2 Transaction and payment data To make a transaction on Steam (e.g. to purchase a Content and Services Subscription or to finance your Steam Wallet), you may need to provide Valve payment details to enable the transaction. If you pay with a credit card, you must provide typical credit card information (name, address, credit card number, expiration date and security code) to Valve, which Valve will process and transfer to the payment service provider of your choice to enable the transaction and perform an anti-fraud check. Similarly, Valve will receive data from the payment service provider for the same reasons. 3.3 Other data you explicitly send, we will collect and process Personal Data whenever you explicitly provide it to us or send it as part of communication with others On Steam, such as steam community forums, chat rooms, or when you provide feedback or other user-generated content. This data Information you post, comment on or follow in any of our Content and Services; Information sent via chat; Information you provide when you request information or support from us or purchase Content and Services from us, including information necessary to process your orders with the relevant payment seller or, in the case of physical goods, shipping providers; Information you provide to us when participating in competitions, tournaments or responding to surveys, such as your contact details. 3.4 Customer's use of Steam and websites We collect a variety of information through your overall interactions with the websites, content and services offered by Steam. The personal data we collect may include, but are not limited to, browser and device information, data collected through automated electronic interactions and app usage data. Similarly, we will track your process on our websites and apps to make sure you are not a bot and optimize our services. 3.5 Your use of games and other Subscriptions To provide you with services, we need to collect, store and use various information about your activity in our Content and Services. Content-related information includes your Steam ID as well as what is commonly referred to as game statistics. Game statistics include information about your game settings, game progress, game time, and information about the device you're using, including the operating system you're using, device settings, unique device IDs, and crash data. 3.6 Tracking data and cookies We use Cookies that are text files hosted on your computer and similar technologies (e.g. web beacons, pixels, ad tags and device IDs) to help us analyze how users use our services, as well as improve the services we offer to improve the marketing, analytics or functionality of the website. The use of cookies is standard on the Internet. While most web browsers automatically accept cookies, deciding whether to accept or not is yours. You can configure your browser settings to prevent cookies from being received, or you can provide notifications whenever a cookie is sent to you. You can opt out of using cookies by selecting the appropriate settings in your browser. The cookie management for each browser is further detailed on the following Help page . However, please note that if you do, you will not be able to access the full functionality of our websites. When you visit any of our services, our servers your IP address, which is the number that is automatically assigned to the network that your computer is part of. 3.7 Content Guidelines We may process the information collected in this Section 3 so that the content, products and services displayed on the Steam Store pages and in the update update when you start The Steam Customer, you can tailor to your needs and fill in the relevant recommendations and suggestions. This is done to improve the customer experience. You can prevent data processing by turning off automatic loading of the Steam Store page and Steam Notifications in the Steam Client Settings interface section. Under your separate consent or if expressly permitted by applicable email marketing laws, Valve may send you marketing communications about the products and services offered by Valve to your email address. In this case, we may also use the information we collect to set up such marketing messages, as well as collect information about whether you have opened such messages and what links you followed in their text. You may opt out or withdraw your consent to receive marketing emails at any time by withdrawing consent on the same page where you previously provided it, or by clicking the unsubscribe link provided in each marketing email. 3.8 The information required to identify violations, we collect certain data necessary for our detection, investigation and prevention of fraud, deception and other violations of SSA and applicable law (Violations). This data is used only for the purpose of detection, investigation, prevention and, where possible, act on such violations and are stored only for the minimum amount of time required for this purpose. If the data indicates that there has been a violation, we will additionally retain data to establish, implement or defend lawsuits during the current statute of limitations or until a court case related to it is resolved. Please note that specific data stored for this purpose cannot be disclosed to you if disclosure is to jeopardize the mechanism by which we detect, investigate and prevent such Violations. 4. For how long we store data, we will only store your information as long as necessary to fulfill the purposes for which information is collected and processed, or - if applicable law provides for a longer retention and retention period - for the period of storage and storage required by law. Your Personal Data will then be deleted, blocked or anonymized as provided by applicable law. Specifically: if you terminate your Steam user account, your Personal Data will be marked for deletion, except for the requirements of degree law or other legitimate prevailing purposes, dictating longer memory. In some cases, Personal Data cannot be completely deleted to ensure that the gameplay experience or steam community market is consistent. For example, matches you've played that affect data and results other players will not be removed; rather, your connection to these matches will be permanently anonymized. Please note that Valve is obliged to separate transactional data in accordance with the legislation on economic and tax right for up to ten (10) years. If you withdraw your consent to the processing of your Personal Data or Your Child's Personal Data, we will delete your Personal Data or, accordingly, your child's Personal Data without undue delay to the extent that the collection and processing of Personal Data was based on withdrawn consent. If you exercise the right to object to the processing of your Personal Data, we will review your objection and delete your Personal Data, which we processed for a purpose against which you objected without any delay, unless there is another legal basis for processing and storing that data or if applicable law does not require us to store data. 5. Who has access to Valve's data does not sell Personal Data. However, we may share or share each of the categories of Personal Data we collect as needed for the following business purposes. 5.1 Valve and its subsidiaries may share your Personal Data with each other and use it to the extent necessary to achieve the goals listed in Section 2 above. In the event of a reorganization, sale or merger, we may transfer Personal Data to the relevant third party in accordance with applicable law. 5.2 We may also share your Personal Data with our third-party service providers that provide customer service in connection with the products, Content and Services distributed via Steam. Your Personal Data will be used in accordance with this Privacy Policy and only if necessary to provide customer support services. 5.3 In accordance with Internet standards, we may also share certain information (including your IP address and steam content identification that you wish to access) with our third-party network providers that provide content delivery network services and game server services in connection with Steam. Our content delivery network providers allow the delivery of digital content that you have requested, for example, when using Steam, through a system of distributed servers that deliver content to you, depending on your geographic location. 5.4 Google Analytics Our website uses Google Analytics, a web analytics service provided by Google, Inc. (Google). Google Analytics uses cookies to help website operators analyze how visitors use the site. Information generated by cookies about visitors' use of the website will usually be transmitted and stored by Google on servers in the United States. IP anonymity is enabled on this website. IP addresses of users visiting Steam will be truncated. Only in exceptional cases, the full IP address will be transferred to the Google's server in the United States and shortened there. On behalf of the website operator, Google will use this information to evaluate the website for its users, in make reports on the website's activities, as well as provide other services related to website activity and internet use for website operators. Google will not associate the IP address transmitted in the context of Google Analytics with any other data held by Google. You can opt out of using cookies by selecting the appropriate settings in your browser. However, please note that in this case you will not be able to use the full functionality of this site. Learn more about how Google Analytics collects and uses data in [www.google.com/policies/privacy/partners](http://www.google.com/policies/privacy/partners). Alternatively, you can prevent Google from collecting and processing website usage data by downloading and installing the browser plugin at the following link: . 5.5 We make certain data associated with your Steam user account available to other players and our partners through the Steamworks API. Anyone can access this information by asking for your Steam ID. At a minimum, the public name of the person you choose to represent you on Steam and your Avatar photo are available in this way, as well as whether you have received a ban on cheating in a multiplayer game. You can control the availability of any additional information about you on the Steam Community profile page; data that's public on your profile page can be accessed automatically through the Steamworks API. In addition to publicly available information, game developers and publishers have access to certain information from the Steamworks API directly related to the users of the games they work with. This information includes at least your ownership of the game in question. Depending on which Steamworks services are implemented in the game, it may also include leaderboard information, your progress in the game, the achievements you have completed, information about the multiplayer game, in-game items and other information needed to work with the game and provide support for it. For more information about which Steamworks services have introduced a particular game, check out the store page. While we do not knowingly provide personal information about you through the Steamworks API, such as your real name or your email address, any information you provide about yourself on your Steam Public Profile may be accessed through the Steamworks API, including information that may make you identifiable. 5.6 The Steam Community includes message boards, forums and/or chat areas where users can share ideas and communicate with each other. When posting messages on a board, forum, or chat area, keep in mind that information is made publicly available online; therefore, you do it at your own risk. If your Personal Data is posted on one of our community forums against your will, please use reporting and site to request its deletion. 5.7 Valve may allow you to associate your Steam user account with the account offered by a third party. If you agree to link your accounts, Valve may collect and combine the information you have allowed Valve to receive from a third party with your Steam user account information to the extent permitted by your consent at the time. If the linking of accounts requires the transfer of information about your identity to Valve to a third party, you will be notified before the binding takes place and you will be given the opportunity to consent to the linking and transmission of your information. Third party's use of your information will be subject to a third-party privacy policy that we encourage you to review. 5.8 Valve may release Personal Data in pursuance of court orders or laws and regulations requiring us to disclose such information. 6. Your rights and mechanisms for controlling the Data Protection Laws of the European Economic Area, California and other territories grant its residents certain rights in respect of their Personal Data. While other jurisdictions may grant less legal rights, we make tools designed to exercise such rights available to our customers around the world. In order for you to exercise your data protection rights in an easy way, we provide a special section on the Steam Support page. It gives you access to your Personal Data, allows you to correct and delete it where necessary, and object to its use where you consider it necessary. To access it, sign in to the Steam support page on and select My Account -&gt;related to your Steam account. In most cases, you can access, manage, or delete personal data on the Privacy Dashboard, but you can also contact Valve with questions or requests through the contact processes described in sections 8 and 10 below. As a resident of the European Economic Area, you have the following rights regarding your Personal Data: 6.1 The right of access. You have the right to access your Personal Data that we hold about you, i.e. the right to request free (i) information about whether your Personal Data is stored, (ii) access to and/or (iii) duplicates of personal data stored. You may exercise access to your Personal Data through the Privacy Dashboard. If the request affects the rights and freedoms of others or is manifestly unreasonable or excessive, we reserve the right to charge a reasonable fee (subject to the administrative costs of providing information or notification or taking the requested action) or refuse to act upon request. 6.2 Right to correction. If we process your Personal Data, we strive to ensure that your Personal Data is accurate and aware of the purposes for which it was collected. If you want to Personal data is inaccurate or incomplete, you may change the information provided by the Privacy Dashboard. 6.3 Right to erasure. You have the right to obtain the deletion of Personal Data concerning you if the reason why we could collect it (see section 2. above) no longer exists or if there is another legal basis for its removal. For individual personal data items, edit it through the Privacy Dashboard or request deletion through the Steam Support page. You can also request that you delete your Steam user account on the Steam support page. When you delete your Steam user account, you will lose access to Steam Services, including your Steam user account, subscriptions, and game-related information associated with the Steam User Account and the ability to access other services for which you use the Steam User Account. We allow you to recover your Steam user account within a grace period of 30 (thirty) days from the request to delete your Steam user account. This feature allows you not to lose your account by mistake, due to loss of account credentials or due to hacking. During the suspension period, we will be able to finalize financial and other actions that you may have initiated before requesting the deletion of your Steam user account. After the grace period, the Personal Data associated with your account will be deleted in accordance with Section 4. Above. In some cases, deleting your Steam user account and therefore deleting personal data is complicated. Namely, if your account has a business relationship with Valve, for example, thanks to your work for the game developer, you'll only be able to delete your Steam user account after you've transferred that role to another user or dissolved your business relationship. In some cases, given the complexity and number of requests, the period of erasure of Personal Data may be extended, but not longer than two further months. 6.4 Right to objection. When our processing of your Personal Data is based on legitimate interests under Article 6(1)(f) gdpr/section 2.c) of this Privacy Policy, you have the right to object to this processing. If you object to us no longer processing your Personal Data, unless there are compelling and prevailing legal grounds for processing as described in Article 21 of the GDPR; in particular, if the data is necessary for the establishment, implementation or protection of legal claims. You also have the right to file a complaint with the supervisory authority. 6.5 The right to restrict the processing of your Personal Data you have the right to obtain restrictions on the processing of your Personal Data under the terms set forth in Article 18 of the GDPR. 6.6 The right to transfer personal data you have the right to receive your data in a structured, widely used and machine-readable machine-readable the right to transfer this data to another controller under the terms set forth in Article 20 of the GDPR. Valve makes your Personal Data available in a structured HTML format through the Privacy Dashboard as described above. 6.7 Right to post-mortem control of your personal data If French data protection law applies to you, you have the right to set guidelines for the retention, deletion and transfer of Personal Data after your death under Article 40-1 of Law No. 78-17 of January 6, 1978 on information, technology, data files and civil liberties. 7. 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Additional information for users from the European Economic Area, Valve's UK and Switzerland and TR Technical Services Inc., its wholly owned U.S. subsidiary (together Valve), complies with the EU-U.S. Privacy Shield Framework and the Swiss-American company. The Privacy Shield Framework set forth by the U.S. Department of Commerce regarding the collection, use and storage of personal information transferred from the European Union and Switzerland to the United States. Valve is certified by the Commerce Department that it adheres to privacy shield principles. If there is any conflict between the terms of this privacy policy and the Privacy Shield principles, the Privacy Shield principles are governed. To learn more about Privacy Shield and view our certification, visit . In accordance with Privacy Shield principles, Valve undertakes to resolve complaints about the collection or use of your personal information. EU and Swiss individuals with inquiries or complaints regarding our Privacy Shield policy should first contact Valve here. If you have an unresolved privacy policy or use of data concerns that we have not addressed satisfactorily, please contact our third party based in the U.S. resolution (free of charge) per . As explained in the Privacy Shield documentation ( certain residual claims not resolved by other means may be subject to binding arbitration. In this case, the arbitration option will be available to you. Privacy Shield principles describe Valve's liability for personal data it subsequently transfers to a third-party agent. Under the Principles, Valve remains responsible if third-party agents process personal information in a manner inconsistent with the Principles unless Valve proves it is not responsible for the event causing harm. The Federal Trade Commission has jurisdiction over Valve Privacy Shield compliance. 10. Additional information for California CCPA users grants California residents certain privacy rights regarding the personal data we collect. We are committed to respecting these rights and complying with the CCP. The following explains these rights and Valve's practices regarding them. The right to know. In accordance with the CCPA, you have the right to request that we disclose to you what Personal Data we collect, use, disclose and sell. Right to delete a query. You also have the right to request the deletion of Personal Data at our disposal, subject to certain exceptions. Please note that your request to delete data may affect your use of the Steam Service in some cases, and we may refuse to delete the information for the reasons set forth in this Privacy Policy or in your CCPA permission. other rights. The CCPA also grants California residents the right to refuse to sell their Personal Data. As described in Section 5, we do not sell Personal Data or do so for the past 12 months. You may also receive notice of our practices at or before collecting your Personal Data. Finally, you have the right not to be discriminated against for exercising your rights under the CCPA. Exercising your rights. The primary means of accessing, managing or deleting your Personal Data is the Privacy Dashboard as described in Section 6 of this Policy. Customers may also delete their Steam account and related Personal Data as described in Section 6.3 of this Privacy Policy. If you are unable to access or delete the data through the Privacy Dashboard, you can also contact us to exercise these rights using the form found in . To verify your identity, you'll need to sign in with your Steam user account to use the form. Finally, you can contact us at [questions@valvesoftware.com](mailto:questions@valvesoftware.com), however, before sharing or deleting any Personal Data, based on received by e-mail, we will need to verify your identity Proof of Ownership process described . You may appoint, in writing or through a power of attorney, an authorized agent to make requests on your behalf to exercise your rights under the CCPA. Before accepting such a request from an agent, we will require the agent to provide evidence that you have granted you the right to act on your behalf and we may need you to verify your identity directly with us. The categories, sources, goals, and recipients of the data we collect. Over the previous 12 months, we have collected the Categories of Personal Data described in Section 3 of this Privacy Policy. The sources from which we collect Personal Data and the purposes for which we collect and process it are described in Sections 2 and 3. During the previous 12 months, we disclosed for business purposes each of the Categories of Personal Data with categories of the third of both masked ones as described in Section 5. Editorial Date: July 28, 2020 Page 9 FEATURED OFFERS Live Monster Hunter: World Developer: CAPCOM Co., Ltd. Publisher: CAPCOM Co., Ltd. This product has experienced one or more non-viewable periods. Based on your preferences, reviews during these periods were still included in the review of this Score product.&gt; All reviews: Very positive (178,127) NBA 2K21 Developer: Visual Concepts Publisher: 2K All reviews: Mostly positive (9,018) Borderlands 3 Developer: Gearbox software publisher: 2K All reviews: Very positive (4 665) Among us Developer: Innersloth Publisher: Innersloth All reviews: Mostly positive (400,713) STAR WARS™: Developer Squadron: MOTIVE Publisher: Electronic Arts All reviews: Mostly positive (15,291) New! - View writer majors by genre or theme View all the games on your Live wishlist We're with personalized recommendations for you right now We can recommend some different titles once you've played more games. Still looking for more? Play a random game. We don't have recommendations to show you here. It could be a mistake, or it may be that you don't have any game time on the record. You can click on the upgrade, or come back as soon as you've played the game. Perhaps you would like to check out a random game? Game?

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